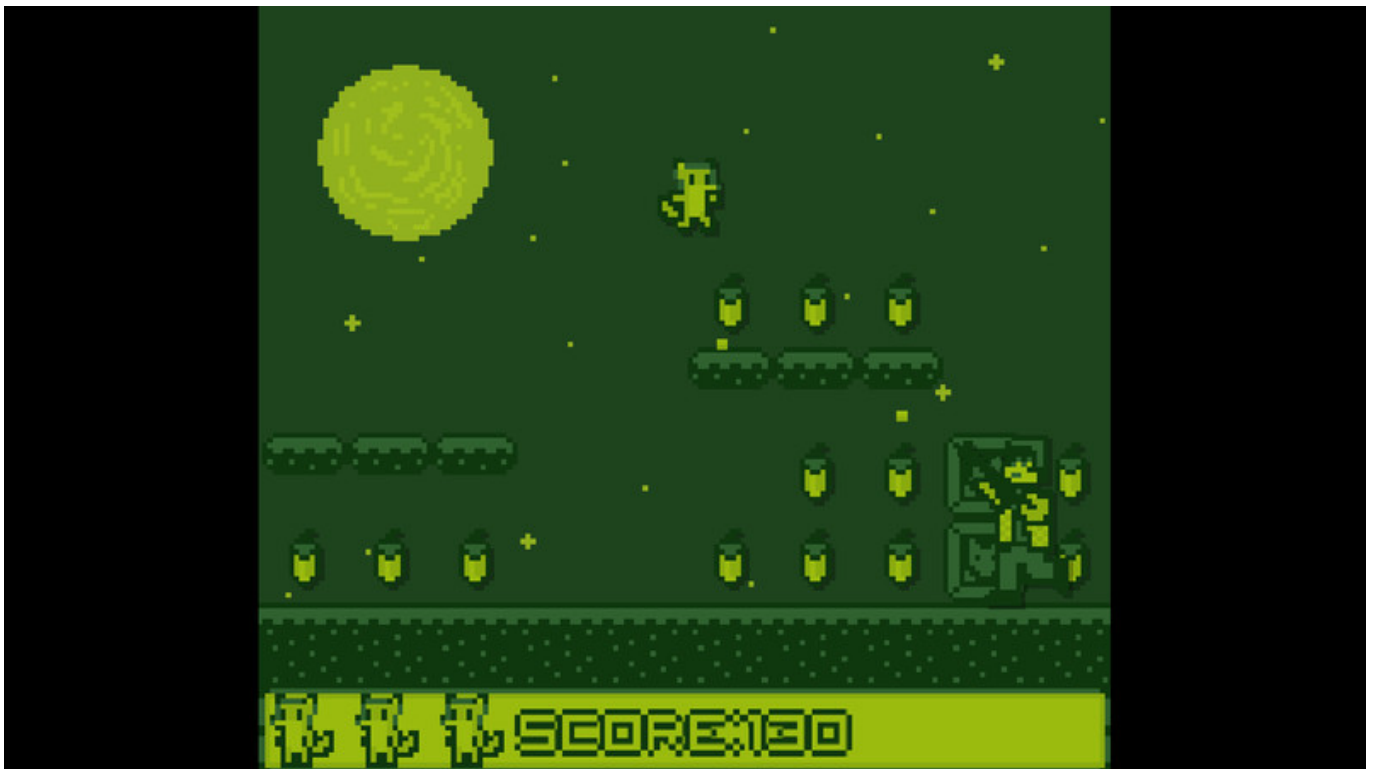

Fitz The Fox Activation Keygen



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About This Game

Play as Fitz the Fox in this simplistic, retro style platformer. Help him through all the levels across seven different worlds to save his family from the hunter Willie and his gang. Designed to resemble a game for a classic portable game system with simple game play, pixelated graphics, and a 4-color color pallet. This callback to our childhood will test your skills, capture your imagination, and leave you satisfied when your quest is complete.

Features:

- Awesome Soundtrack by Zombie Pixel (Free with game)
- Full XBox 360 controller support
- Unlock-able game modes
- Shotgun Jumping!
- Has more than three colors!
- And so much more!!!!

Title: Fitz the Fox
Genre: Action, Adventure, Indie
Developer:
Bread Vision Studios LLC.
Publisher:
Bread Vision Studios LLC.
Release Date: 6 Aug, 2015

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Minimum:

OS: Windows Vista, Windows Seven, Windows 8.X

Processor: 2.5 Ghz Dual Core

Memory: 1 GB RAM

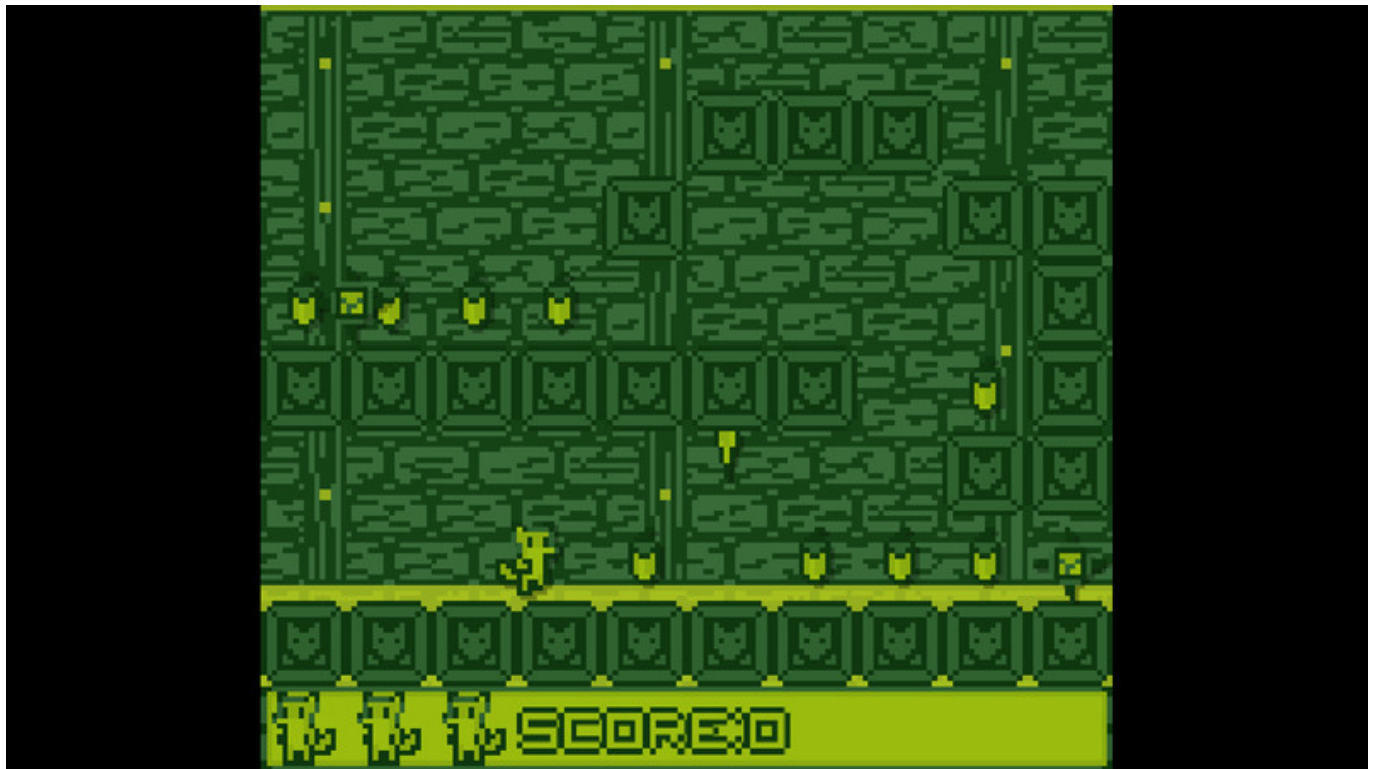
Graphics: DirectX 9.0c compatible card

DirectX: Version 9.0c

Storage: 100 MB available space

Sound Card: DirectX compatible card

English







fitz henley fox 5. fitz henley fox news. fitz the fox

Holy crap is this game green. It's not as hard as I was hoping it would be but it is still a lot of fun. I really like old style games that tear you to shreds if you slack off at all. While Fits the Fox doesnt quite fill that order, you can still have fun playing it. If you want to see some gameplay of this game, you can check out this Youtube video:

<https://youtu.be/uQEa3IcOtDQ>. There's nothing really that sets Fitz the Fox apart from any other platformer. It's got a retro look, sure. There isn't much of a story. But for a game that requires precision platforming, 30 FPS (as of 9.2.15) doesn't cut it, for me at least. On top of that, the controls feel fairly "floaty." I'm having a hard time believing that the largely positive reviews of this game are legit.

Not worth it at this price (\$7.99), definitely not. But for \$0.20 or in a bundle? Why not. Cards. Achievements. Maybe 15 minutes of amusement.

Edit: the 2.4+ hours of gameplay was mainly afking for cards.. Cute game. I enjoy it.. I personally really enjoyed the atmosphere of this game. The backgrounds, the music, the predominantly green pallet.

Fitz the fox is a game based on jumping, landing, and eventually shooting skill. Makes for an all around good platformer for me. I give it an 8/10, worth the money.. Fun little green platformer. Foxes having a picknik, hunters come ruin it.. first Fitz has to go save Fiona.. with platforming and jumping, then your Fiona trying to save Fitz, with a gun (which you use to jump around, as well has the obvious shoot enemies)

But once you've beaten the second boss, you have the choice to do the 3rd stage areas (plus boss) as which you choose. Fitz is much easier, and i mean MUCH easier. I spent a few hours trying to get past Fiona's before giving up, restarting the whole game and got to the final boss in around an hour.

So, if you like a super challenge, try to even get to the final boss as Fiona.

Overall, i liked it, it was a fun, potentially short indie platformer ^^ With Foxes ^^ Ur a green fox, then a pink fox with a gun, and then idk whats next im stuck on a level

Neat little platformer but you don't miss out on anything.. Keep in mind, this game can appear to be deceptively easy.

The first few levels are simple and straight-forward. You run, you jump, you collect acorns and bop enemies on the head for points. Maybe the "touch anything dangerous and you instantly die" system should have been a bit of a warning sign, but still. It looked fun, and after forty minutes, it still was fun.

Then the next fifteen minutes were spent struggling to complete one set of levels in particular where the enemies were frequent, the unstoppable moving spikes were all over the place, and enemies could happily decide to shoot at you from off-screen, giving you not enough time to react to them.

It's still a neat little game, and it's cheap even at full price - and you get the really nice soundtrack as part of your purchase, which is nice. But for me, it's just a little too difficult for me to have fun beyond the first third or so of the game.. Awesome game made by awesome devs. The soundtrack is amazing for each different section and the gameplay is super fun.. A very cute game, and I get the sense that there's a lot more too it than meets the eye, but sadly I don't think I'll ever get to see it. Fitz the Fox is fun at first, feeling a lot like the classic Super Mario Land games, but there's one thing that sets Fitz apart from the plucky plumber: He's sluggish.

Controlling Fitz may seem fine early on, when the game is throwing slow moving enemies and jumping puzzles your way, but when you get to the world with blocks that crumble when you stand on them, a old-time platformer staple, suddenly the difficulty ramps up steeply. The blocks require frame-perfect timing to get off of before the crumble, and Fitz has about a 1 frame delay between when he lands and he can jump again. Coupled with the lives system and having to restart a world when you game over, this is the point where I gave up.

Call me a filthy casual if you want, but replicating the feel of old games doesn't mean you also have to replicate their worst elements. Maybe if things were tweaked a bit, I could reccommend Fitz the Fox, but as it is, it's just frustration without reward.. If you want to play a platformer/rpg/puzzle/bullet hell/anime/zombicalypse/tank romance, then this is not your game.

If you want a gameboyish cute little fox platformer without too many bells and whistles, but with a nice atmosphere, then this is for you. Before the first boss you will only jump around, avoid and jump on enemies and collect nuts. After finishing him things get more complicated :)

Well worth it's price, especially now that it's on sale.. A very cute game, and I get the sense that there's a lot more too it than meets the eye, but sadly I don't think I'll ever get to see it. Fitz the Fox is fun at first, feeling a lot like the classic Super Mario Land games, but there's one thing that sets Fitz apart from the plucky plumber: He's sluggish.

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Call me a filthy casual if you want, but replicating the feel of old games doesn't mean you also have to replicate their worst elements. Maybe if things were tweaked a bit, I could reccommend Fitz the Fox, but as it is, it's just frustration without reward.. I didn't really know what i was getting when i bought it, but im glad i did. I think this game is great and i like the 8-bit style. totaly worth the money.

Edit: I found out the game became very hard later in the game, so if you don't like dying and restarting maby this isn't for you. But still a good game.. Cute game. I enjoy it.

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